

“International Children’s Conference 2019” Plan

Rev. February 2, 2019

Supratarka

Conference Theme

“What is a friend?”

「友だちって何？」

Members (volunteer students from 4 countries)

1. Students from Okinawa (Japan): Elementary school students in Okinawa.
2. Students from Tainan area (Taiwan) Madou Elementary School students.
<http://www.mdes.tn.edu.tw/>
3. Students from Penang area (Malaysia) Batu Kawan Primary School students.
<http://sekolahkebangsaanbatukawan.blogspot.com/>
4. Students from Bangkok area (Thailand) Assumption College Lampang students.
<http://acl.ac.th/acl2559/>

Date

February 11, 2019 (Monday)

(2 hours duration)

Japan: 14:30 – 16:30

Taiwan: 13:30 – 15:30

Malaysia: 13:30 – 15:30

Thailand: 12:30 – 14:30

Venue

Japan: Onna-son Museum meeting room.

Taiwan: TBA

Thailand: TBA

Malaysia: TBA

Conference style

- Video call system between 4 places (countries).
- Basically an open conference for the public. (Could be closed to the public if needed.)

Activity

Students discuss the theme “What is a friend?” with 5 different questions through video call.

Through the exchange of opinions, students will develop their understanding of a “friend”.

Aims

1. Develop children’s understanding of the world.
2. Develop children’s communication skills.
3. Provide opportunities for English communication.
4. Bring up junior leaders.

Activity sequence

*Japan Time

Stage	Time (Japan time)	Program	Details
Greeting	14:30-14:31 (1 min.)	Ice Breaker <all students>	Share greeting words in local languages from each side.
	14:32-14:34 (2 min.)	Leader’s Greeting <leaders of each side>	Open words by leaders from each side.
The ways of spending time with friends	14:35-14:47 <u>(2 min:</u> Presentation, 1 min: Question 3 min x 4)	Introduction of a traditional game. (Japan, Taiwan, Malaysia, Thailand) <presenters>	Introduction of <u>a traditional game</u> to each other. <ul style="list-style-type: none"> ● Students play a game as a live show. ● Other groups may play together if possible. ● Other groups will ask questions about the game.
	14:50-14:52 (2 min.)	Introduction of ways of spending time with friends. (Japan, Taiwan, Malaysia, Thailand) <presenters>	Showing <u>“Best 5”</u> of the ways of spending time with friends. <ul style="list-style-type: none"> ● Students show the list of the Best 5 at the same time from each side. ● Students will ask questions to each other.
	14:57-15:00 (3 min.)	Break time	3 minutes break.
Expressing opinions		Expressing opinions according to 5 different questions. < any students>	5 different questions will be given to students which is based on the main theme “What is a friend?” Students will express their own opinions individually.

	15:00-15:10	Q1	<ol style="list-style-type: none"> 1. What do you imagine from the word "friend"? 2. Do you think you should have many friends, or are fewer friends enough? 3. How do you make new friends? 4. Please introduce your experience of feeling very happy, because you had a good friend. 5. How do you describe a "good friend"? <ul style="list-style-type: none"> ● 5 questions are given to students, and students prepare answers in advance. ● Opinions will be expressed individually. ● Opinions will be expressed from any group in any order. ● Students can express their opinions in their native language which will be translated into English by staff. ● The conference manager will go to the next question according to time table.
	15:10-15:20	Q2	
	15:20-15:30	Q3	
	15:30-15:40	Q4	
	15:40-15:50	Q5	
	(10 min x 5)		
More opinions	15:55-16:00 (5 min)	More opinions. (We ask for other opinions.) <any students>	<p>The conference manager will ask for other opinions which are not expressed yet.</p> <ul style="list-style-type: none"> ● Anybody from any group (country) can express one's opinion. ● The conference manager can give an opportunity to <u>audience to ask questions or to express opinions.</u> ● The conference manager will control the time table and close the discussion.
Closing	16:02-16:03	Summarizing	At the end of the discussion, the

	(1 min)	today's conference. <the host>	conference manager will summarize today's conference.
	16:04-16:05 (1 min)	Closing words. <leaders of each side>	Leaders of each group (country) will take turns giving closing words. *Video call will be disconnected.
	16:07-16:10 (3 min)	Beak time	3 minutes break.
Summary	16:10-16:20 (10 min)	Filling work sheets and collecting students' impressions. <any students, any audiences>	Students fill <u>work sheets</u> and express their impressions of the conference. <ul style="list-style-type: none"> ● <u>Video call is disconnected.</u> This will be done at each side separately. ● Students fill the work sheets. ● Host will ask students to express their impressions of the conference. ● Host will also ask <u>audience to express their impressions</u> of the conference.
	16:25-16:26 (1 min)	Closing words of the conference. <the host>	The host will give closing words of the conference. *All activities will be closed.

Preparation

1. Every student should write down one's own answer of the 5 questions according to the main theme "What is a friend?" on a work sheet in advance.
 - Those answers should be clear and concrete.
 - Answers could be more than one for each question.
 - They can write it in their own language.
 - Use short sentences so that it can be easily translated in English.
2. Each group (country) prepares documents to introduce their area and school. Then send it to other groups in advance.
 - Introduction documents will be shared in advance to save the conference time.
 - Introduce your area and the school with photos and diagrams.
 - Share those documents as files in advance.
 - Each group learns from those documents in advance and get basic understanding of each other.

3. Each group (country) prepares showing a traditional game.
 - Select one traditional game in your area, and prepare how to show it.
 - Prepare photos or diagrams if needed.

4. Each group (country) prepares the list of TOP 5 of how students spend time with friends.
 - Ask students how they spend time with friends, and find top 5 among them.
 - Draw a diagram of the top 5 list.

5. Leader(s) selection. *student(s)
 - The leader(s) will assist controlling the conference.
 - The leader(s) do not have to speak English. (Translator will help).

6. Game presenters selection.
 - Presenters will play a traditional game as a live show. It could be played by all students.

7. Top 5 list presenters selection.
 - Presenters will show the TOP 5 list.

Conference Rules

1. All groups must ask questions or express opinions.
2. Do not criticize other group's ideas or opinions with their own standards. Constructive questions or opinions are welcomed.

Sequence of communication

Speaker (native language)

→ Translator (English) → [Internet] →
 → Translator (native language)
 → Students

Questioner (native language)

→ Translator (English) → [Internet] →
 → Translator (native language)
 → Speaker

Role list at the conference

- Translators: teachers or volunteers or students.
- Leaders: students at each group (country).

- **Conference manager**: The host who control the whole activity.
- **Conference staff**: Teachers and staff who manage the conference at each side (country).
- **Notation**: A staff member who will record of ideas and opinions on a white board so that students can refer to ideas and opinions during the activity at each side.
- **Time keeper**: A staff member who will assist in keeping to the time table.

Notes

- Students shouldn't be selected according to their English skill. The aim is not English conversation but to discuss and exchange ideas beyond country borders. Please select students according to their ideas and will.
- Please let students to think of the theme in advance so that they have enough time to get their own opinions.

Contact

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